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|  | ***“True education enables us to love life and opens us to the fullness of life” (Pope Francis 2014)*** | | | | | | | | |
| **Key Drivers** | Let’s Celebrate  Faith in Action  Route to Resilience – Character muscles | | | | | | | | |
|  | **Advent Term** | | | **Lent Term** | | | **Pentecost Term** | | |
| **Theme** | Our world yesterday and today | | | Discovery & Innovation | | | Humans & other animals | | |
| **Sig.**  **people** | Historical figures  Local people  Environmentalists  Artists connected to Religious works  St Winefride | | | Explorers  Historical Figures – Romans & Egyptians  Inventors esp communication, digital  Artists connected to Religious works | | | Naturalists  Artists connected to nature  Environmentalists & Scientists  Shakespeare & other Elizabethans | | |
| **Whole School** | Environment Week  Black History Month  Anti-Bullying Week  WW1 / Remembrance  Multi-Faith Week – Judaism  Bible stories | | | Internet safety Day  Book Week  Multi-Faith Week  Bible stories | | | Celebration of Achievement  Bible stories | | |
| **RE** | **Family** | **Universal church** | **Advent** | **Community**  **Other Faiths** | **Reconciliation** | **Easter** | **Pentecost** | **Relating** | **Belonging** |
| **F** | **Topic; Space**  **Our solar system, how the world began (RE link)**  **Changes over time – planet status, tech discoveries, exploration**  **Movement (friction)**  **Me and my family**  **Who helps us**  **Family tree – Changes over time**  **Fiction, non-fiction, bible stories and mythical texts**  **Primary colours through natural resources**  **Mini topics based on pupils’ interests**  **Fundamental Movement techniques – running, stopping, chasing, changing direction and negotiating space.**  **Gym (different with different ways of moving – equipment to move over/under and around)** | | | **Topic: The 7 continents**  **Past and present, where we get different foods from and how farming methods have changed**  **Comparisons of different places and people**  **How our world has changed over time, continents moving, weather patterns, environmental differences**  **Fiction, non-fiction, bible stories and mythical texts**  **Making secondary colours using primary colours**  **Mini topics based on pupils’ interests**  **Improving key manipulation skills – throwing, rolling, bouncing, catching**  **Dance – improving gross motor skills** | | | **Topic: H2O**  **Changing states of water and the water cycle**  **Growing – what is needed?**  **Frog lifecycle in our pond**  **Our environment, sewing, growing, caring for and harvesting food/plants**  **Fiction, non-fiction, bible stories and mythical texts**  **Expressing yourself through materials and textures**  **Mini topics based on pupils’ interests**  **Games – skill development – different equipment and games**  **Games – skill development –include more co-operative and group based exercises.** | | |
| **Children learn through listening, creating and performing every day. They will access learning about pitch, duration, dynamics, tempo, timbre, texture and structure through teacher lead activities and through explorative play. Children will experience whole class, small group and individual music learning throughout the continuous provision. Music making and listening will be linked to the topic and RE curriculum and built upon going throughout the year**  **Performance Skills for Nativity** | | | | | | | | |
| **Children recognise that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes** | | | | | | | | |
| **RSE – God loves each of us in our uniqueness** | | | | | | | | |
| **Match, sort and compare amounts**  **Compare size, mass, capacity Exploring pattern**  **Representing, comparing and composition of 1,2,3**  **Circles and Triangles Positional Language**  **Representing numbers to 5 One more/less**  **Shapes with 4 sides**  **Time** | | | **Introducing 0 Compare numbers to 5**  **Composition of 4 and 5**  **Compare mass and capacity**  **6,7,8, comparing 2 amounts Making pairs**  **Length and height Time**  **Counting to 9 and 10 Comparing numbers to 10**  **Bonds to 10**  **3D shapes Spatial awareness Patterns** | | | **Number beyond 10 Counting patterns beyond 10**  **Spatial Reasoning 1: Match, rotate, manipulate**  **Adding more, taking away**  **Spatial Reasoning 2: compose and decompose**  **Doubling Sharing and Grouping Even and Odd**  **Spatial Reasoning 3: Visualise and build**  **Deepening understanding**  **Patterns and Relationships**  **Spatial Reasoning 4: Mapping** | | |
| **1** | **Me & my family & local area**  **Countries in the UK**  **Changes within living memory**  **Fire of London**  **Seasonal changes in the natural world**  **Working scientifically – observing closely, identifying & classifying, recording findings**  **Primary & secondary colours using printing techniques**  **Algorithms using floor turtles Computer Science: Algorithms using floor turtles**  **Online Safety**  **Create, Manage and Manipulate Digital Content: Text & Images, Record & Sound**  **Create, manage and manipulate digital content:**  **Text and images**  **E-safety**  **Invasion games**  **Skills 2**  **Gymnastics – balancing& spinning on points & patches**  **Listening & responding to music**  **Traditional instruments from around the world**  **Performance skills for Nativity**  **Textiles: cut and join fabrics in a variety of ways**  **Textiles; using different forces upon fabrics to change their state/appearance** | | | **Hot & Cold countries (Penguins, Possums & Pigs)**  **Local Area – The Great Outdoors**  **Everyday materials**  **Seasonal changes in the natural world**  **Working scientifically - planning, obtaining & presenting evidence, considering evidence & evaluating**  **People who made our lives better**  **Collage: Art & craft from different times & cultures**  **Collage: Experimenting with different media**  **Text and Images / Use of Technology**  **Create, manage and manipulate digital content:**  **Record sound**  **Online Safety E-Safety**  **Fundamental movement skills 2**  **Target games 2**  **Finding the beat**  **The Music Machine: pulse & rhythmic patterns**  **Structures: joining materials in different ways**  **Mechanisms: make items with different 2D plane** | | | **Human body**  **Senses**  **Seasonal changes in the natural world**  **Plants growing over time**  **Common animals**  **Working scientifically - planning, obtaining & presenting evidence, considering evidence & evaluating**  **Different media & brush size**  **3D: Constructing & joining natural & man-made materials**  **Programming / Simulations and Modelling (Scratch junior app)**  **On-line safety**  **Digital Research – Searching: Text and images**  **Games striking & fielding**  **Games skills 1**  **Athletics 2**  **Graphical music**  **The Music Blend: recap of skills & timbre**  **Food: develop food senses, experiment with cutting techniques**  **Food: food groupings and history, food preparation** | | |
| **Being Healthy**  **Difference & Diversity** | | | **Exploring Emotions**  **Relationships** | | | **Being Responsible**  **Bullying Matters** | | |
| **RSE – We meet God’s love in our family** | | | | | | | | |
| **Traditional tales Recounts**  **Stories with repetitive patterns**  **Themed Poems**  **Information texts**  **Bonfire poetry**  ***A birthday for bear***  ***Zog*** | | | **Stories by the same author**  **Non-chron reports**  **Animal poetry**  **Stories with familiar settings**  **NF – booklets**  **Trad rhymes**  **Information texts**  ***Lost and Found; Up and Down***  ***Animal Non-fiction***  ***Rumble in the Jungle***  ***Commotion in the Ocean***  ***Percy the park keeper*** | | | **Classic stories**  **Instructions**  **Trad rhymes**  **Stories with Fantasy settings**  **Recounts**  **Poems by heart**  ***The Enormous Turnip***  ***No-Bo***  ***The Big Bad Wolf & the Robot Pig***  ***Robot poems*** | | |
| **Number: Place Value (within 10) (4)**  **Number: Addition and subtraction (within 10) (4)**  **Geometry: Shape (1)**  **Number: Place value (within 20)(2)** | | | **Number: Addition and subtraction (within 20) (4)**  **Number: Place Value (within 50, multiples of 2, 5, and 10 included) (3)**  **Measurement: Length and height (2)**  **Measurement: Weight and volume(2)** | | | **Number: Multiplication and division (reinforce multiples of 2, 5 and 10 included) (3)**  **Number: Fractions (2)**  **Geometry: Position and Direction (1)**  **Number: Place Value (within 100) (2)**  **Measurement: Money (1)**  **Measurement: Time(2)** | | |
| **2** | **Local area (Sheepshead) historical**  **Extended family**  **Buckets & Spades – Seaside holidays in the past**  **Local Area – key features**  **Seasonal Changes**  **Everyday materials**  **Inventions & Inventors**  **Working scientifically – Observing closely, performing tests, identifying & classifying, recording findings**  **Variations of tone using printing**  **Primary colours printing using different material**  **Making music**  **Information Technology Around Us**  **Online e-Safety**  **Fundamentals Invasion Games**  **Skills 3**  **Gymnastics – pathways, straight, zig-zag & curving**  **Listening & responding to music**  **WCET: keeping time, tempo & dynamic changes**  **Performance skills for Nativity**  **Structures: investigate different techniques for changing strength of materials**  **Structures: testing materials for structure stability** | | | **Explorers**  **Inventions and Inventors**  **Contrasting country**  **Seasonal changes**  **What humans need to grow**  **Healthy Eating**  **Working scientifically – Observing closely, performing tests, identifying & classifying, recording findings**  **Digital Media: recording designs using various digital sources**  **Robot Algorithms**  **Programming Quizzes**  **Online Safety**  **Fundamental Movement skills 3**  **Target Games 3**  **WCET Hand bells: coloured notation & following simple rhythmic patterns**  **WCET pBuzz: coloured notation, making a sounds with brass mouthpiece**  **Mechanisms: joining different materials and situations**  **Mechanisms: using a range of materials to create moving items** | | | **Seasonal Changes**  **Living things & habitats**  **Plants**  **Working scientifically – Observing closely, performing tests, identifying & classifying, recording findings**  **Textiles: Recording initial ideas using different media**  **Textiles: Drawing on different surface & controlling marks**  **Pictograms**  **Digital photography**  **Online Safety**  **Striking & fielding**  **Games skills 2**  **Athletics 2**  **WCET: Chime bars – tunes up to 6 notes**  **WCET: Ukulele**  **Textiles: experimenting with fabrics to create desired results**  **Textiles: change the look and feel of fabrics to create new effects** | | |
| **Drug Education**  **Being Me** | | | **Changes**  **Growing Up** | | | **Money Matters**  **Being Safe** | | |
| **RSE – We meet God’s love in the community** | | | | | | | | |
| **Innovated narrative**  **Non-chron reports**  **Poetry**  ***The Lighthouse Keeper’s lunch***  ***The Pirates Next Door*** | | | **Narrative**  **Non-chron reports**  ***Bob, the man on the moon***  ***Bob and the moon tree mystery***  ***Bob’s best ever friend***  ***Jack & the Baked Beanstalk*** | | | **Persuasion tests**  **Recounts**  **Riddles**  **Adventure stories**  **Poems**  ***The Farm Shop***  ***Mudpuddle Farm***  ***Wind in the Willows*** | | |
| **Number: Place Value (3)**  **Number: Addition and subtraction (4)**  **Measurement: Money (2)**  **Number: Multiplication and division(2)** | | | **Number: Multiplication and division (2)**  **Statistics (2)**  **Geometry: Properties of shape (3)**  **Number: Fractions (3)** | | | **Geometry: Position and direction (3)**  **Measurement: Time (2)**  **Measurement: Mass, capacity and temperature (3)**  **Measurement: Length and height(1)** | | |
| **3** | **Neolithic Period**  **UK knowledge**  **Volcanoes**  **Fossils & Rocks**  **Shadows & reflections**  **Working scientifically - planning, obtaining & presenting evidence, considering evidence & evaluating**  **3D: Tones & textures using paint**  **Textures using clay**  **Images, Video and Animation**  **Skills**  **Programming**  **E-safety**  **Netball**  **Gymnastics linking movements together**  **Listening & responding to music**  **WCET – Glockenspiel – layout & beaters**  **Structures: create shell and frame structures**  **Structures: make structures more stable** | | | **Romans**  **Mapping and settlements (link with Romans)**  **Jesus living under Roman rule**  **Levers & Links**  **Forces & Magnets**  **Working scientifically - planning, obtaining & presenting evidence, considering evidence & evaluating**  **Collage: Different artists, crafts & designers in different times & cultures**  **Collage: Exploring shadow & reflection**  **Digital Literacy - Digital Research**  **Programming**  **Online Safety**  **Dance – dance around the world**  **Invasion Games**  **Skills 3**  **WCET – Glockenspiel tunes using 1 beater**  **Songs in rounds**  **Performance skills for Easter production**  **Food: food history and preparation**  **Food: develop analysis of food using senses** | | | **Plants & functions of parts of plants**  **Movement & the skeleton**  **Nutrition**  **Lifecycles**  **Working scientifically - planning, obtaining & presenting evidence, considering evidence & evaluating**  **Digital Media: recreating art, experimenting with colours & textures, filters**  **Electronic communication: Awareness of internet services**  **Images, Video and Animation**  **Online Safety**  **Rounders**  **Athletics**  **WCET – Glockenspiel 2 beaters, sharp & flat notes**  **Composition using Glockenspiel**  **Mechanical and electrical systems and ICT** | | |
| **Being Healthy**  **Difference & Diversity** | | | **Exploring Emotions**  **Relationships** | | | **Being Responsible**  **Bullying Matters** | | |
| **RSE - How we live in love** | | | | | | | | |
| ***Folk tales***  ***Persuasion***  ***Adventure***  ***Biographies***  ***Shape poems***  ***The Tin Forest***  ***Stig of the Dump***  ***Stone age Boy*** | | | **Fables**  **Non-chron reports**  **Play scripts**  **Narrative (TCC)**  ***Aesop’s Fables***  ***Romans on the rampage***  ***The Captive Celt*** | | | **Discussion**  **Narrative (TIM)**  **Explanations**  **Classic poetry**  ***Born to Run***  ***The Iron Man***  ***Robert Louis Stevenson Poems*** | | |
| **Number: Place Value (3)**  **Number: Addition and subtraction (5)**  **Number: Multiplication and division (3)**  **Number: Multiplication and division (2)** | | | **Number: Multiplication and division (2)**  **Measurement: Money (1)**  **Statistics (2)**  **Measurement: Length and perimeter (3)**  **Number: Fractions (3)** | | | **Number: Fractions (2)**  **Measurement: Time (3)**  **Geometry: Properties of shape (2)**  **Measurement: Mass and capacity(3)** | | |
| **4** | **Bronze Age, Iron Age & Celts /Romans**  **Mapping of settlements**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Levers & Links**  **Forces & Magnets**  **Textiles: artists & crafts & designers in different times & cultures**  **Collage: Surface detail using different pencils**  **Digital Research**  **E-safety**  **Computing Systems and networks**  **Photo Editing**  **Basketball**  **Swimming**  **Listening & responding to music**  **WCET – recorders B,A,G**  **Structures: to recreate structures investigating strength by design**  **Structures: measure, mark and develop struts in creation** | | | **The Plague**  **Rivers**  **Rubbish & Recycling**  **Spread of diseases**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Painting: explore range of medium when drawing**  **Textiles: Different painting textures**  **Audio Editing**  **Online Safety**  **Data Logging**  **Swimming**  **Invasion Games**  **Skills 3**  **WCET recorders inc C,D**  **Controlling tempo, pitch & dynamic**  **Performance skills for Easter production**  **Textiles: join fabrics using threads**  **Textiles: explore strengthening of fabrics** | | | **Electricity**  **Shadows & reflections**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Different effects in colour blocking, washes & paint effects**  **Creating using different paint effects**  **Programming A: Repetition in Shapes**  **Online Safety**  **Programming B: Repetition in Games**  **Tag Rugby**  **Athletics**  **WCET – recorders D to D octave, knowledge of woodwind family**  **Composition using recorders**  **Textiles: explore fastenings using buttons and loops**  **Food: history behind fish/meat production, healthy eating choices** | | |
| **Drug Education**  **Being Me** | | | **Changes**  **Growing Up** | | | **Money Matters**  **Being Safe** | | |
| **RSE – God loves us in our differences** | | | | | | | | |
| **Fantasy**  **Explanation**  **Playscripts**  **Recounts – newspaper reports**  **Folk Tales**  ***Around the World in 80 days***  ***Sun Horse, Moon Horse*** | | | **Information reports**  **Narrative poetry**  **Issues & dilemmas**  ***Escape from Pompeii***  ***The Firemaker’s Daughter*** | | | **Poems with a structure**  **Traditional Tales**  **Persuasion & debate**  ***The children of Green Knowe***  ***How to train your dragon***  ***The legend of Captain Crow’s teeth*** | | |
| **Number: Place Value (4)**  **Number: Addition and subtraction (3)**  **Measurement: Length and Perimeter (1)**  **Number: Multiplication and division (3)**  **Number: Multiplication and division (1)** | | | **Number: Multiplication and division (2)**  **Measurement: Area (1)**  **Number: Fractions (4)**  **Number: Decimals (3)**  **Number: Decimals (2)** | | | **Measurement: Money (2)**  **Measurement: Time (1)**  **Statistics (1)**  **Geometry: Properties of shape (3)**  **Geometry: Position and Direction(1)** | | |
| **5** | **Saxon Settlement**  **Viking Invasion**  **UK knowledge human & physical geography**  **Food Miles – Where does food come from? Natural resources**  **Reversible & irreversible changes**  **Properties of materials – Fair tests**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Creating moods with different graphite materials**  **Still life using colour**  **Computing systems and networks**  **Creating media- vector drawing**  **Online Safety**  **Swimming**  **Gymnastics – matching, mirroring & contrast**  **Listening & responding to music**  **WCET – Clarinets making a sound using reed**  **Performing: Singing skills *Young Voices***  **Structures: join materials using appropriate methods**  **Structures: build frameworks to support mechanisms** | | | **Islamic Golden Age esp inventions & communications eg written word – mapping locations**  **Other Faiths - Islam**  **Inventions & inventors**  **Beyond our human world – Space**  **Inventions & Inventors (link with History)**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **3D: Exploring texture & shape**  **3D: Research & recreate artwork from Islamic Golden Age**  **Creating media- video editing**  **Data and information**  **Online Safety**  **Dance – dance through the ages**  **Flag football**  **WCET – Clarinet, learning tunes up to 6 notes**  **Learning tunes with more complex rhythms**  **Food: preparation, including weighing, selecting foods for a purpose**  **Food: history of food items, how items are processed and used professionally** | | | **Ancient Greece**  **Amazon Rainforest**  **Life cycles of animals**  **Circulatory system & Growth (link with Islamic developments in medicine)**  **Forces & falling objects**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Digital media: Complementary & contrasting colours**  **Digital media: Including more detail when presenting images from the past**  **Programming 1- selection in physical computing**  **Programming 2- selection in quizzes**  **Online Safety**  **Handball**  **Athletics**  **WCET – Clarinet, learning tunes up to 9 notes**  **Composition using clarinet**  **Mechanical and electrical systems and ICT** | | |
| **Being healthy**  **Difference & Diversity** | | | **Exploring emotions**  **Relationships** | | | **Being Responsible**  **Bullying Matters** | | |
| **RSE – God loves me in my changing & my development** | | | | | | | | |
| **Myths & legends**  **Persuasive texts**  **Narrative poetry**  **Historical stories**  ***Beowulf***  ***The highwayman***  ***The visitor***  ***Oliver Twist***  ***The Spice of Life*** | | | **Sci-Fi stories**  **Non-chron reports**  **Magazine articles**  **Ctrl-Z**  **Aliens at Paradise High** | | | **Persuasive writing**  **Myths**  **Non-chron reports**  ***Journey to the River Sea***  ***Camelot***  **Greek myths** | | |
| **Number: Place Value (3) Maths**  **Number: Addition and subtraction (2)**  **Statistics (2)**  **Number: Multiplication and division (2)**  **Measurement: Perimeter and area (2)**  **Number: Multiplication and division (1)** | | | **Number: Multiplication and division (2)**  **Number: Fractions (6)**  **Number: Decimals and Percentages (2)**  **Number: Decimals (2)** | | | **Number: Decimals (1)**  **Geometry: Properties of shape (3)**  **Geometry: Position and Direction (1)**  **Measurement: Converting units (2)**  **Measurement: Volume(1)** | | |
| **6** | **Norman Conquest – Castles & Crusades**  **Climate Change**  **WW1 & map identification of key sites**  **Black History**  **Evolution & Inheritance**  **Light**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Textile manipulation**  **Painting: Silhouettes**  **Kandinksy**  **Internet Communication (Teach Computing)**  **Webpage creation (Teach Computing)**  **Online Safety**  **Basketball**  **Gymnastics – group sequencing**  **Listening & responding to music**  **Portfolio of different composers**  **Performing: Singing skills. Reading sheet music. Young Voices**  **Textiles: create a 3D product using seam allowance**  **Textiles: join fabrics using threads to make quality products**  **Team Tech Project – City of the Future – sustainable products & environmental design using recycled materials** | | | **Communication inc digital age**  **Other Faiths - Islam**  **Indonesia – Physical & human geography, culture & faith**  **Contour mapping & coordinates**  **Inventions to challenge climate change**  **Animals including humans**  **Classification of living things**  **Painting: create imaginary work from a range of sources**  **Collage: create layering images from original designs**  **Variables in Games (Teach Computing)**  **Introduction to spreadsheets (teach Computing)**  **Online Safety**  **Dance – The Haka**  **Hockey**  **Pachelbel’s Canon chord sequence**  **Improvisation**  **Structures: stiffen and reinforce complex structures** | | | **Shakespeare & his world**  **Elizabethan theatre**  **London mapping comparisons with Tudor age**  **Electricity**  **Working scientifically – planning, obtaining & presenting evidence, considering evidence & evaluating**  **Textiles: experiment with batik techniques**  **Printing: Pop Art & Warhol**  **3D Modelling (Teach Computing)**  **Sensing (Teach Computing)**  **Cricket**  **Athletics**  **Composition inc notation, dynamics, lyrics, tempo using notation**  **Performing skills - Production**  **Mechanical and electrical systems and ICT** | | |
| **Being Me**  **Money Matters** | | | **Drug Education**  **Being Safe** | | | **Changes**  **Growing Up** | | |
| **RSE – The wonder of God’s love in creating new life** | | | | | | | | |
| **Historical fiction**  **Information texts**  **Stories with social & moral issues**  **Classic tales**  **Outlaw**  ***Private Peaceful***  ***Journey to Jo’burg***  ***Mary Poppins*** | | | **Poetry**  **Adventure**  **Narrative**  **Information texts linked to Indonesia**  **Persuasive writing**  ***Running Wild*** | | | **Shakespeare**  **Poetry**  **Lyric writing**  **Biography**  **Play scripts**  ***Macbeth*** | | |
| **Number: Place Value (2)**  **Number: Addition and subtraction,**  **Multiplication and division (5)**  **Number: Fractions (4)**  **Geometry: Position and Direction (1)** | | | **Number: Decimals (2)**  **Number: Percentages (2)**  **Number: Algebra (1)**  **Measurement: Converting units (1)**  **Measurement: Perimeter, area and volume (2)**  **Number: Ratio (2)** | | | **Geometry: Properties of shape (3)**  **Problem solving (3)**  **Statistics (2)**  **Investigations(4)** | | |